

### CHAMPIONS SOCCER LEAGUE RULES

Revised January, 7th 2018

- 1. Regular meetings will be on the first Monday of the month at 7:00 p.m. at C.S.L. Headquarters located at 324 Chester Ave. Bakersfield, CA.
- 2. Games will not be programmed for teams and will forfeit their points if the team and coach DOES NOT pay their fines or fields fees.
- 3. Each player will need to provide the following each year to register:
  - a. The original birth certificate or a copy,
  - b. A photo ID; such as a school photo ID, an ID from the DMV, passport, or consular ID.
- 4. Players who are reported for false age or playing in a unqualified division, will need to provide their original birth certificate and a photo identification card from the DMV, passport, or consular ID.
- 5. The maximum number of players that can be registered per team is 20 for Youth Divisions and 22 for Adult divisions.
- 6. The following will be the official times for each game.
  - a. Division U-6 will have two half times of 20 minutes with a 5 minute halftime rest period.
  - b. Division U-8 will have two half times of 25 minutes with a 5 minute halftime rest period.
  - c. Division U-10 will have two half times of 30 minutes with a 5 minute halftime rest period.
  - d. Division U-12 will have two half times of 35 minutes with a 5 minute halftime rest period.
  - e. Division U-14 will have two half times of 40 minutes with a 5 minute halftime rest period.
  - f. Divisions U-16 and U-18 will have two half times of 45 minutes with a 10 minute rest period.
- 7. The official ball size for U-6 is (3), for U-8 is (4), and for U-10 and higher is (5).
- 8. Divisions U-10 and lower are given a second throw-in opportunity.
- 9. There is no offsides for divisions U-6 or lower.
- 10. Every team that plays outside of Sports Village as a visitor has a 15 minute standby period at the beginning of the game.
  - a. For coaches who have two or more teams, if the matches are in the same field only the first match as a visitor has the 15 minutes standby period.
- 11. Only five players can only play in two teams of the same club with a corresponding player ID of each division.
- 12. There is no time limit to complete the 11 players in a regular game.
  - a. During the playoffs, the team must complete 11 players during the first half or they will need to play the second half with the number of players on the field when the first half finishes.
- 13. Players who register on a team and play two official matches, can no longer change or register with another team during that same tournament. If a player owes money to the coach, he must pay that coach first to play on another team.



- 14. The C.S.L. Board of Directors has the right to deny services and participation in the league without being able to attend meetings or direct or play any matches, to coaches, assistants or players who are "negligent", "problematic", "negative" or who have fines.
- 15. Any coach or member of the board who is sure and watches a team play a unqualified player in any game, or watches a person on a team drink alcoholic beverages must notify the C.S.L. Board of Directors.
- 16. The Board of Directors has the right and consent of all Champions Soccer League members and coaches to make decisions, penalties and fines.
- 17. A coach who makes a report, must notify the referee and the opposing team. You must do so in writing on any paper. If the opposing team wants to defend said report, it must do so in writing, the referee must accept the two reports if they are made on the field or they can deliver it the following monday to headquarters.
- 18. The playoffs and when there is two games in one week, these games will be played at Bakersfield Sports Village, to avoid problems with teams from outside of Bakersfield.
- 19. In case of an incident or problem that is not in the rules, the Board of Directors will decide the penalty or fine and will become part of the rules immediately.

### **REGISTRATION COST**

- 20. The dues for each youth divinsion team for each tournament is \$200.
- 21. Each youth player must pay \$25.00 for their yearly registration.
- 22. The dues for each adult division team for each tournament is \$250.
- 23. Each adult player must pay \$25.00 for their registration and DOES NOT cover medical insurance.
- 24. Each team is responsible for paying to the referee, the field and referee fees before the end of the game at Bakersfield's Sports Village.
- 25. The team that plays outside of Bakersfield, will pay an additional \$15 for the gas reimbursement to the referee traveling abroad. If the club has more than one match, they will only have to pay \$10 for each match.

### **DISCIPLINARY AND FINES**

- 26. The coach who does not pay his fines or fields will not be scheduled to play and will lose his match, nor will he be able to participate as a coach, player or referee.
- 27. The team that registers a player overage or unqualified will be fined \$250, will lose the points accumulated up to that date, the team will play a year as a visitor, and the player will be suspended all season or for a whole year.
- 28. The coach who does not pay his fines or fields fees that he owes, can not register any team. If this coach directly or indirectly coaches a team, that team will lose the match 0-5.



- 29. The team that loses by default, will lose 0-5 and the winner will win 1-0 and the goal will be given to the scoring leader of the winning team or at the discretion of the Board of Directors.
- 30. The player who accumulates three cautions (yellow cards) during a tournament will be suspended one game and must pay a \$5 fine.
- 31. The player who receives a red card for obtaining two yellow cards during the same game must be suspended for the following game and pay a \$5 fine.
- 32. The player who is expelled with a direct red card, must be suspended for the following two games and pay \$10. fine.
- 33. The player who is expelled for wanting to fight, assault, or disrespect the referee will have three suspended games and must pay a \$15 fine.
- 34. The coach who is expelled for constant interference of a match will be punished for three games and must pay a \$15 fine.
- 35. The coach that wants to fight, assault or disrespect the referee will be suspended for five games and must pay a \$25 fine.
- 36. Any person whether they be the coach, player and/or referee, of one or more teams that is expelled for whatever reason, may not be present in any game or around the field.
- 37. The player or coach who punches any other member will be suspended for the entire season or equivalent to one year and the team coach must pay a \$100 fine.
- 38. The team whose home field is outside of Sports Village that does not paint the field, or is in a bad conditions will lose the match and must pay the referee for the two teams.
  - a. If the referee considers that it can be played, or the teams agree to play it, the match will count.
- 39. Each team is responsible for their fans. If someone is intoxicated or drinking alcohol, wanting to fight, or fights the fine is \$200 and the team loses the game.
- 40. The home team has the right to choose the side of the field for their fans and have their choice of uniform.
- 41. Both home and away teams must present a ball in good condition, if not they must pay a \$15 fine.
- 42. If a team's fan lacks respect for the referee.
  - a. The referee must notify the coach one time as a warning.
  - b. On the second notice, the referee could write a report and the team must pay a \$50 fine and the referee may choose to continue the game.
  - c. If the referee decides to stop the match for whatever reason, the referee must notify first the coach that he will stop the match.
    - i. If he stops the match the disruptive fan's team, will lose the game 0-5.
    - ii. If the team is losing worse than 0-5, then the score will stand.
- 43. The coach or an assistant with a credentialed can only direct the team or speak with the referee, if he does not have a credential the team must pay a \$15 fine.
- 44. The team that does not have a game roster form filled out completely must pay a \$10 fine.



- 45. The team that does not present the official C.S.L. game roster form must pay a \$15 fine.
- 46. The team that leaves the field and refuses to continue playing, if the team is losing, the final score will be worse than 0-5 and if the team is winning, they will lose the game 0-5 and must pay a \$25 fine.
- 47. Players who say curses or disrespectful words, during or at the end of the match, will be penalized two matches and must pay a \$10 fine.
- 48. The team's fan or coach who insult players, the referee or the opponent's fans during or after the game, must pay a \$25 fine.
- 49. Club teams that play in other tournaments outside of C.S.L. can play in our league. However, if they want to change or cancel a match, they must pay the Sunday field fees for both teams and play a different day, only if the opposing team accepts and agrees of the change.
- 50. Each coach is responsible for removing players who no longer play on their team or who have advised them that they no longer want to play on their team. If they refuse to omit this player, they must pay a \$10 fine.
- 51. The team who wants to change or cancel the scheduled game must advise the opposing team at least two days before and they must reach an agreement. Then the team who initiated the changes must notify the President of the League and must pay before the change for the day or Sunday field fees for both teams.
- 52. For invasion of field with intent of aggression or to provoke tension, by a coach, player, team or their fans, will be fined \$25. The referee for the match, he must notify the coach that he is going to stop the match and he will be fined \$50 and lose the game 0-5, and if the team is losing worse than 0-5, the score will stand.
  - a. The referee does not have to warn the coach that the match will be cancelled in the case that the safety of the referee is in threat.
- 53. Any coach or fan who threatens any member of the league, another coach, referee or board member will be suspended for one year, will not be able to play, can not attend meetings, conduct any match, or be around any soccer field.
- 54. The teams that do not show up as visitors outside of Bakersfield or vice versa must pay a \$50 fine additionally from the fees due to the referee and fields of both teams.
- 55. Teams that do not show up for the inaugurations will not receive the official league ball.
- 56. Teams that do not show up to play a regular tournament match or a playoff match, must pay a \$50 fine.
- 57. Players must be present to receive their trophy or medal at the awards presentation after the final game.
- 58. The team that allows players to play without credentials or without written permission by the league, must pay a \$50 fine.
- 59. The coach is responsible for cleaning up any trash around the field. If there is an excessive amount of trash left behind, the team must pay a \$25 fine.
- 60. The coach is responsible for picking up his IDs and game roster sheets from the C.S.L. headquarters.



- 61. When a player is injured in the field, no one can enter the field without the permission of the referee and if is needing aid by his coach or assistant, the player will have to leave the field and return with the referee's permission.
- 62. Players with mental or physical disabilities can play one year under their actual age.
- 63. Players under the age of 18 who play in the Adult Division teams are responsible for one of their parents signing their registration form.
- 64. Any team's player, coach or fan that hits a referee will be punished for two years without participating in this league's events and the responsible team must pay a \$100 fine.
- 65. A team that plays 1st round game in the playoffs and refuses to play or is disqualify the rest of the playoffs, that team must pay a \$50 fine additionally to any other fines for that match, and that game will be a forfeit match. If the team plays 2 games and refuses to play or is disqualify the rest of the playoffs, The 2 affected teams will play a game to qualify who advances to the next round.
- 66. Any team that has less than 7 players, (except U-6 Div.) loses by default. Each team is responsible to pay the field and referee fees.
  - a. For U-6 division, the minimum is 5 players and the opposite team can play 2 extra players in the field. Example: Team A has 5 players vs Team B can play with 7.
- 67. If a team does not show up for a game, they will lose by default and must pay the fees of the field and referee for both teams.
- 68. All matches for the Youth Division are on Sundays only.
  - a. If any coach agrees to play a different day, they must play on Saturday or midweek after 4:00pm. and the team that cancels or change the day of their game, must pay for the Sunday field fees.
  - b. When there is a double game in one week, it can be during the week. All games will be at Bakersfield's Sports Village.
- 69. All matches for the Adult Divisions are Fridays at 6pm and 8pm. If there is no field available on Fridays, they will be played on Wednesday, Saturday or Sunday.
- 70. The soccer fields at Bakersfield Sport Village are leased for the youth every Sunday, for the adults are leased on Wednesdays and Fridays on a contract for each tournament. Field fees are to be paid for the scheduled games even if they are played or not. The team that changes or cancels his match, must pay the field fees for both teams for that day his match was scheduled.
- 71. The team that changes or cancels his scheduled match, when there is an agreement with the opposing team, will pay the cost of the field fees for both teams at the time they change or cancels his match.
  - a. The team that cancels has 3 weeks to request to reschedule this pending match,
  - b. If this team does not pay the field fees on the same week that cancels, does not request nor play the pending match, this team will lose this match by default.



- 72. Its ok for soccer clubs and/or traveling teams to recruit and take players from other teams to play outside of our soccer league, but if this club team would like to play in our league, these players must be returned to their original local teams.
- 73. All teams must pay the tournament fees before the 3rd official game. If not, these teams will lose any points that they win after the 3rd match.
- 74. All coaches are responsible to get their roster forms, make copies, and to get their players IDs when they are registered or after players have been suspended and are released to play.
- 75. All teams have until halftime, before players go out the field to present their IDs and/or official roster form, if not will lose by default.
- 76. Players without registered ID or written permit cannot play an official game.
- 77. Coaches are responsible to let the referee know about any injury in the game at the same time of incident so the referee can write an incident report.
- 78. Coaches who refuses their team to not finish the current tournament will not be able to coach nor participate in any form the following season.

### FINES FOR REFEREES

- 79. Every match has to finish at the scheduled end time if there is a pending match right after. If the match starts late the times will be shorter and the referee is responsible for stopping the game, if it is not stopped the referee must pay a \$20 fine.
- 80. The referee must be present 15 minutes before the start of the game. If he is late more than 15 minutes, he will be fined the referee fees for both teams, depending on the division.
- 81. If the referee does not show up, both coaches with an agreement may choose ny individual to ref the match. The absent referee must pay the fields and referee fees for both teams.
- 82. The referee must report any incident and also when requested by a coach. By not making a report as requested, they must pay a \$25 fine.
- 83. The referee who does not follow the rules of the agreement of our soccer league, must pay a \$20 fine and must be present in front of the Board of Directors before reinstallment.
- 84. All referees are responsible for submitting each match roster to the referee leader on the same day of the game or on Monday at the C.S.L. Headquarters. If the referee loses the match roster sheet or submits an incomplete match roster, he must pay a \$10 fine.
- 85. The referee must pay a \$50 fine if they allow a player play without a credential ID or without written permission from the league.
- 86. The referee should not talk directly to the fans or to a coach who does not have a league card.
- 87. The referee should notify the coach that he is responsible for his fans and may stop the match and will be fined \$50, and loses the game 0-5; if the coach fails to calm down his obstructive fans.
- 88. Every referee must review in detail the credential IDs to verify each player.



- 89. Any referee at halftime or at the end of the game must check that all those who played must be on the match roster sheet, verified and signed.
- 90. In extreme hot weather, the referee must give a one minute water break in the middle of each half.
- 91. Referees must be fully honest and should not remove or overdo their reports.
- 92. Adult Divisions have up to 30 minutes to complete seven players to start the match. As soon as they have seven players, the match begins. If a team is not completed and the teams agree to play a friendly match, the referee must whistle the match and be paid the same by both teams.